

Credits

Programming

Chris Dillman aka ZINGER.

Art

Chris Dillman aka ZINGER.

Trevor Harveaux

Joel Hockstra (PS: I know I spelled it wrong)

Rendering

Chris Dillman aka ZINGER.

Trevor Harveaux

Music

Chris Dillman aka ZINGER.

Other People

Sound

Chris Dillman aka ZINGER.

About

DFA was written in Code Warrior C++ using Power Plant.

Sprite tools were written in FUTURE BASIC.

(A REALLY GREAT LANGUAGE. LOOK FOR FUTURE BASIC II SOON)

DFA would have been completely programmed in FB but there was no PPC compiler for it at the time.

DFA Contains (at last count) over 800,000 lines of code not counting what Power Plant adds.

Music CODE is from the PLAYER PRO lib for playing MODS.